

A Wizard's Warm Window – Basic Idea

My story is going to be based on my cat, Bosco, and his cat tower (often referred to as his “wizard’s tower”). In the story, Bosco is a cat wizard who is trying to find a warm window to sit in during the winter. He tries many ways to warm, but each attempt is unsuccessful. Bosco faces challenges such as a vacuum, his dog neighbor, and his own magical ineptitude. At the end, Bosco sits in a warm window as spring arrives.

MY COMIC STORY OUTLINE

FEEL FREE TO USE ADDITIONAL PIECES OF PAPER BEYOND THIS OUTLINE TO GO INTO MORE DETAIL.

BACKGROUND INFORMATION

COMIC NAME: A Wizard's Warm Window

TIME PERIOD: Medieval Age

STORY LOCATION: Europe

STORY GENRE(S): Fantasy, Comedy, Slice-of-Life

STORY MOOD(S): humorous and whimsical

STORY THEME(S): Good things come to those who wait

STORY PERSPECTIVE (WHO TELLS THE STORY): an outside narrator

MAJOR CONFLICT/PROBLEM: a cold window TYPE OF CONFLICT (INTERNAL/EXTERNAL): External (nature)

WHAT HAPPENED BEFORE THE STORY STARTS?

Bosco is sitting alone in his cold wizard tower in winter.

ANY OTHER IMPORTANT DETAILS?

THE MAJOR PLAYERS

MAIN CHARACTER: Bosco the Wizard CHARACTER GOAL: warm window

MAIN CHARACTER: Bentley the Dog CHARACTER GOAL: use the restroom

MAIN CHARACTER: The Vacuum Cleaner CHARACTER GOAL: vacation in Bahamas

MAIN CHARACTER: CHARACTER GOAL:

THE BEGINNING THE INTRODUCTION

WHAT HOOKS THE READER IN:

A mysterious character in a large tower.

EXPOSITION (HOW THE STORY IS INTRODUCED)

Narrator talks about Bosco's problem and life. Shows his tower and possessions.

INCITING INCIDENT (EVENT THAT KICKS OFF THE STORY):

Bosco looks at his cat calendar.

THE MIDDLE THE RISING ACTION

ADDITIONAL CHARACTER(S):

Bentley, The Vacuummeister

SUBPLOT(S):

Bosco's rivalry with the Vacuummeister

MAJOR EVENTS:

Bosco plugs in heater.
No electricity in this age.

Lights fire.
Bentley puts it out

Walks to find warmth.
Falls asleep in snow.

Plane travel.

Goes to wrong place.

Takes boat to Bahamas.
Sees Vacuummeister.

THE END FALLING ACTION AND RESOLVING THE CONFLICT

CLIMAX (THE MOST EXCITING PART):

Bosco tries a spell.

LOOSE ENDS TO TIE UP (EVENTS):

Bosco cleans up his tower

CONSEQUENCES OF STORY:

Bosco does not learn to wait.

RESOLUTION (HOW THE STORY ENDS):

Spring comes and Bosco is warm.

EPILOGUE (AFTER THE STORY ENDS):

He lived happily ever after (until winter)

MY CHARACTER OUTLINE

FEEL FREE TO USE ADDITIONAL PIECES OF PAPER BEYOND THIS OUTLINE.

STORY NAME:

A Wizard's Warm Window

TYPE OF CHARACTER:

main character, protagonist, male

THE BASICS

CHARACTER NAME: Bosco the Wizard

CHARACTER AGE: 1 cat year CHARACTER ATTITUDE: Sassy and Goofy

CHARACTER JOB/OCCUPATION: Wizard/professional nap taker

FRIENDS/FAMILY: Bentley the Dog (neighbor)

ENEMIES: The Vacuummeister

PLACE OF ORIGIN: middle ages Europe CURRENT LOCATION: Cat wizard tower

CHARACTER GOALS: To sleep in a warm window

THE DETAILS

LIKES/DISLIKES:

likes:
food pets
boxes
toys
dislikes:
being cold
being woken up
waiting for food

STRENGTHS/FLAWS:

strengths:
high jumper
cute
fashion sense
sass power
flaws:
impatient
bad at magic
self-absorbed

FASHION/GROOMING:

fancy cloak
and bow tie
beautiful fluffy fur

PERCEIVED BY OTHERS:

lazy
not a good wizard
very cute

HOBBIES:

sitting
sleep
watching out window
casting spells

DESCRIPTION OF HOME:

Simple tower
stone
many cat toys

WHAT THEY CARRY:

cloak
wizard hat
wand

PERSONAL VIEWS:

all cats deserve the very best
dogs are very silly
vacuums have poor taste in vacations

FAST FACTS

CATCHPHRASE(S): mew, mew! (translated: Hooray!)

DARKEST SECRET(S): his magic is not very good

PET PEEVE(S): not being clean

PHOBIA(S): vacuum

~~PET(S):~~

ACCENT/SPEECH: cat language (meows)

LANGUAGE(S): cat language

MOVEMENT/TIC(S): both fast and sleepy

DISTINGUISHING FEATURE(S): wizard's clothing, fluffy fur

CHARACTER BIO

WHAT HAPPENED TO YOUR CHARACTER BEFORE THE STORY?
HOW DID THEY CHANGE AFTERWARD?

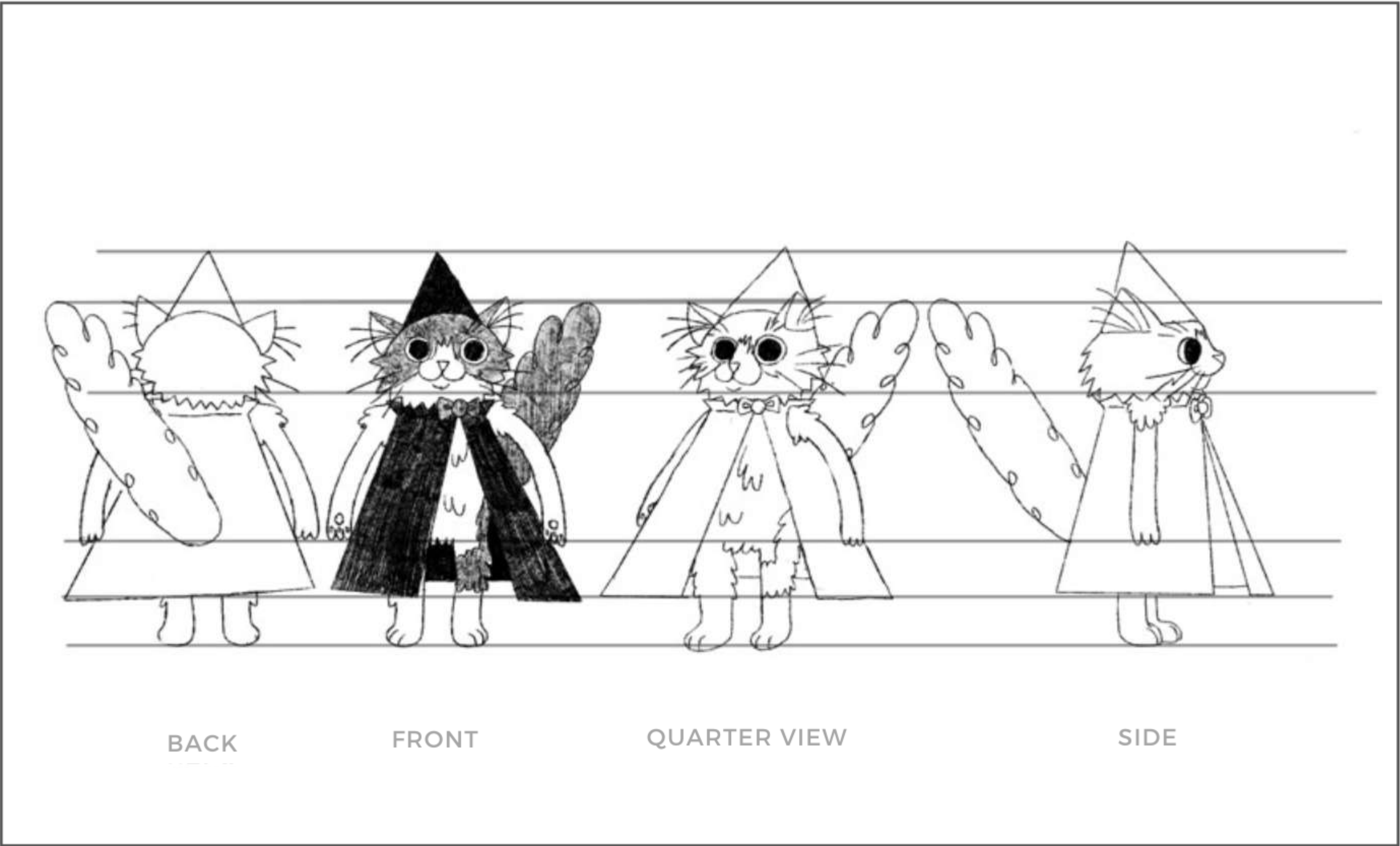
Bosco sat what seemed like forever in cold wizard tower in winter.

He did not learn to be patient, but he did get to sit in a warm window.

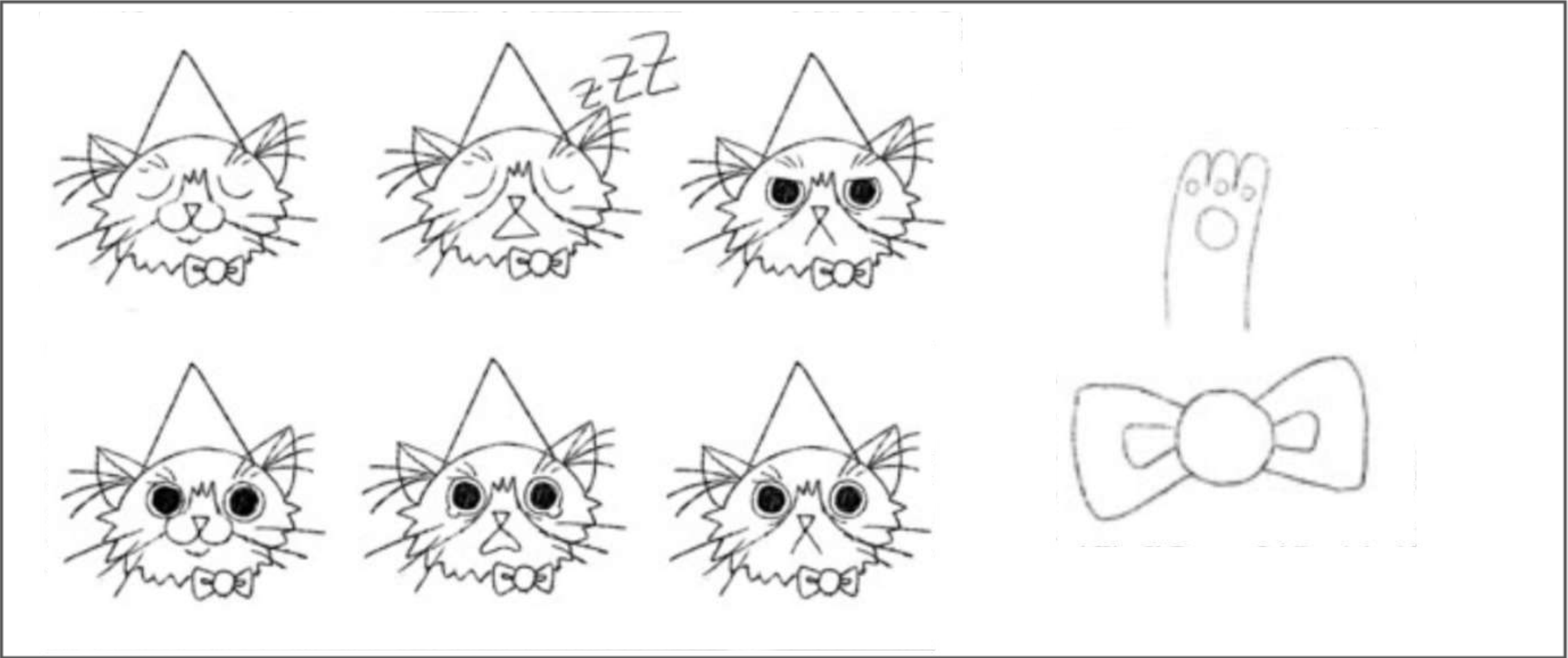
ADDITIONAL DETAILS:

MY CHARACTER SHEET

CHARACTER TURNAROUND



CHARACTER DETAILS (PORTRAIT, ACCESSORIES, FEATURES, EXPRESSIONS, ETC.)



A Wizard's Warm Window – Script Example

[It is winter. The first scene opens with a view of Bosco's tower window. The snow falls and the wind "wooshes" through the air.]

Narrator: Beyond the cozy cottages of the village, Bosco the Wizard resided high in his stone tower.

[Bosco shivers in his room.]

Narrator: He sat shivering in the cold, thinking warm cat thoughts.

[Enter a dream where Bosco is enjoying a warm sunny day from his tower window. Birds are chirping and leaves are growing.]

Narrator: Ah, summer! A warm window!

[Bosco longs unhappily for summer from his cold window. The wind "wooshes."]

Narrator: But now, in the dead of winter, it was cold. *[Close up.]* **SO COLD.**

[The camera switches to looking at Bosco from behind. He is still looking unhappily at the weather from the window, thinking deeply.]

Narrator: What was a cat wizard to do? Sit in the cold? Wait until spring? These all seemed preposterous, unthinkable! That was until Bosco, the Great Cat Wizard himself...

[Close up on Bosco. Bosco mews and a light bulb goes off above his head.]

Narrator: ...had an idea!

[Bosco opens his closet. He is backlit and casts a long shadow into the open doorway.]

Narrator: So the wizard opened his closet of artifacts...

[The next scene shows his shadow looming over his open closet. It is filled with cat toys, boxes, and a Space Heater 5000.]

[Bosco grabs the cord for the space heater and runs. He mews enthusiastically.]

Narrator... and quickly rushed to the nearest outlet.

[Bosco, in the same pose, stops and mews questioningly.]

Narrator: But wait a minute.

[Close up on Bosco. He holds the plug accusingly in his paws.]

Narrator: There was no home electricity in the days of Wizards.

[In the previous pose, Bosco tosses the cord to the ground. It "thunks" on impact.]

A Wizard's Warm Window



